Photo and Video editor ...

**Free Pictures editors:**

Pixlr

GIMP

Paint.net

**Free Video editors:**

WeVideo

Avidemux

Blender

Lishtworks

**Free 3D software**

Blender

**Free audio editing software**

Audacity

**Free LMS:**

Ilias

Moodle

**H5P**

Create beautiful interactive exercises, presentations, videos or whatever else you can think of.

https://h5p.org/

**Kahoot**

With Kahoot you test the student in class. By the competitive element you motivate almost every student and they learn almost unconsciously.

https://kahoot.com/mobile-app/

**Purpose games**

With Purposegames you quickly design a game for your students. Even better: let them make a game themselves.

https://www.purposegames.com/

**Mentimeter**

Mentimeter makes it possible to use the smartphone as a voting device during the lesson. Mentimeter offers more possibilities than Kahoot, but is not so competitive.

https://www.mentimeter.com/

**Google docs**

Work together in the same document that is available online. You can even do that simultaneously with several people.

https://www.google.nl/intl/nl/docs/about/

**Padlet**

Work better together.

Create beautiful signs, documents and web pages where you can easily read and post messages

https://nl.padlet.com/

**Marzipano (360)**

Get started with the Marzipano Tool

The tool generates a virtual tour from a set of panoramas and allows you to export it as web application that can be deployed as-is or used as a boilerplate for more advanced projects. Requires Firefox or Chrome.

http://www.marzipano.net/tool/index.html

**HP Reveal**

combines AR and IoTAttaching augmented experiences to the unique identity of every printed object

<https://www.hpreveal.com/>

**Character creators**

www.toondoo.com

www.powtoon.com

**Infographic/chart creators**

www.canva.com

www.piktochart.com

www.easel.ly

**Video Creator/ editor**

jing

animoto

screencast-o-matic

**Misc**

snagit (screen capture and screen recorder)

**Icons/vector graphics**

(paid subscriptions to avoid attribution)

https://www.freepik.com/

https://www.flaticon.com/

**To find photos/ graphics allowed to use**

(be aware there may be creative commons license requirements)

oercommons.org

https://creativecommons.org/

https://search.creativecommons.org/

https://www.pexels.com/

https://unsplash.com/

<https://pixabay.com/en/users/Free-Photos-242387/>

**Help building objectives**  
http://teachonline.asu.edu/objectives-builder/  
  
https://flipquiz.com/ (Free classroom review game)  
  
https://padlet.com/ (Helps facilitate collaboration)  
  
https://www.stormboard.com/ (Online brainstorming and collaboration)

**Fair Use evaluator:**

http://librarycopyright.net/resources/fairuse/howitworks.php

After completing the process, they send you the documentation for you to keep so you can prove you did try to establish you can use the copyrighted graphic for your planned usage.

We've used **Textaloud** for text to speech.

**Techsmith:**

https://www.techsmith.com/products.html

**Camtasia (video)** - includes Interactive HTML5 Video, and Scorm Output

(Worth Investigating!)

Snagit (screen capture)

also has an LMS called Relay

**Text editor:** Notepad++ (great and approved by NATO)

AND...

Other interesting dev and delivery tools

Some interesting tools:

H5P (html5 tool - opensource) https://h5p.org/ Great for making interactive videos, but only runs as an LMS plugin. (Moodle)

Also a powerpoint plugin for elearning creation: https://www.ispringsolutions.com

Virtual Reality Pano and Object

https://ggnome.com/